### IN THE UNITED STATES DISTRICT COURT

### FOR THE DISTRICT OF DELAWARE

FINJAN SOFTWARE, LTD., an Israel	)	
corporation,	)	
	) .	C. A. No. 06-369 GMS
Plaintiff-Counterdefendant,	)	
	)	
v.	)	
	)	
SECURE COMPUTING CORPORATION,	)	
a Delaware corporation, CYBERGUARD,	)	
CORPORATION, a Delaware corporation,	)	
WEBWASHER AG, a German corporation	)	
and DOES 1 THROUGH 100,	)	
	)	
Defendants-Counterclaimants.	)	

## PRELIMINARY JURY INSTRUCTIONS

Dated: March 3, 2008

### PRELIMINARY JURY INSTRUCTION NO. 1.0 **INTRODUCTION**

Members of the jury: Now that you have been sworn, I am now going to give you some preliminary instructions to guide you in your participation in the trial.

These instructions will give you some general rules and guidance that might apply to any civil case. However, because this is a patent trial which will deal with subject matter that is not within the every day experience for most of us, I will also give you some additional preliminary instructions regarding patents to assist you in discharging your duties as jurors.

### PRELIMINARY JURY INSTRUCTION NO. 2.0 THE PARTIES AND THEIR CONTENTIONS

Before I begin with those instructions, however, allow me to give you an overview of who the parties are and what each contends.

You may recall that during the process that led to your selection as jurors, I advised you that this is a civil action for patent infringement arising under the patent laws of the United States.

The parties in this case are the plaintiff-counterdefendant, Finjan Software, Limited, and counterdefendant Finjan Software, Inc. on the one hand, and the defendants-counterclaimants. Secure Computing Corporation, Cyberguard Corporation and Webwasher AG on the other hand, who I will refer to collectively as Secure Computing.

The dispute between the parties relates generally to computer network and system security. During the trial, the parties will offer testimony to familiarize you with the specific technology at issue.

Finjan Software, Limited owns three United States patents which it alleges that Secure Computing infringes. Secure Computing owns two United States patents which it alleges Finjan infringes. Finjan Software, Limited's patents are United States Patent No. 6,092,194, United States Patent No. 6,804,780 and United States Patent No. 7,058,822. Secure Computing's patents are U.S. Patent Nos. 7,185,361 and 6,357,010. Because these numbers are so long, patents are usually referred to by their last three digits. For example, Patent No. 6,092,194 is called simply "the '194 Patent." Finjan contends that Secure Computing makes, uses, sells, imports and offers for sale products that infringe its patents and that such alleged infringement is willful. Finjan seeks damages for Secure Computing's alleged infringement. Secure Computing contends that Finjan makes, uses, sells, imports, and offers for sale products that infringes its patents and that such alleged infringement is willful. Secure Computing seeks damages for Finjan's alleged infringement.

Neither party contends that all of the claims of each patent are infringed. Instead, each party asserts that only certain claims are infringed. They may be called "asserted claims." The parties also contend that some products infringe patents. I, and the attorneys and witnesses, may refer to them as "accused products." An "accused product" simply refers to a product that a party asserts infringes its patent. You, of course, will determine whether or not each accused product infringes the asserted claims.

Companies sued for allegedly infringing a patent can deny infringement. They can also defend a charge of infringement by proving the patent is invalid and/or unenforceable. In this case, both parties deny that they infringe the other party's patents and both parties assert what are called affirmative defenses to the charges of infringement. I will tell you more about infringement in a few minutes. I will instruct you as to defenses to a charge of infringement and possible damages resulting from a finding of infringement in my instructions to you at the close of the evidence.

### PRELIMINARY JURY INSTRUCTION NO. 3.0 **DUTIES OF THE JURY**

So, let me begin with those general rules that will govern the discharge of your duties as jurors in this case.

It will be your duty to find from the evidence what the facts are. You and you alone will be the judges of the facts. You will then have to apply those facts to the law as I will give it to you both during these preliminary instructions and at the close of the evidence. You must follow that law whether you agree with it or not. In addition to instructing you about the law, at the close of the evidence, I will provide you with instructions as to what the claims of the patents mean. Again, of course, you are bound by your oath as jurors to follow these and all the instructions that I give you, even if you personally disagree with them. All the instructions are important, and you should consider them together as a whole.

Perform these duties fairly. Do not let any bias, sympathy, or prejudice that you may feel toward one side or the other influence your decision in any way. Also, do not let anything that I may say or do during the course of the trial influence you. Nothing that I may say or do is intended to indicate, or should be taken by you as indicating, what your verdict should be.

### PRELIMINARY JURY INSTRUCTION NO. 4.0 **EVIDENCE**

The evidence from which you will find the facts will consist of the testimony of witnesses; (the testimony of witnesses consist of the answers of the witnesses to questions posed by the attorneys or the court -- you may not ask questions). Evidence will also consist of documents and other things received into the record as exhibits, and any facts that the lawvers agree to or stipulate to or that I may instruct you to find.

Certain things are not evidence and must not be considered by you. I will list them for you now:

- Statements, arguments, and questions by lawyers are not evidence. 1.
- Objections to questions are not evidence. Lawyers have an obligation to their 2. clients to make objections when they believe evidence being offered is improper under the rules of evidence. You should not be influenced by the objection or by the court's ruling on it. If the objection is sustained, ignore the question. If it is overruled, treat the answer like any other. If you are instructed that some item of evidence is received for a limited purpose only, you must follow that instruction.
- Testimony that the court has excluded or told you to disregard is not evidence and 3. must not be considered.
- 4. Anything you may have seen or heard outside the courtroom is not evidence and must be disregarded. You are to decide the case solely on the evidence presented here in the courtroom.

There are two kinds of evidence: direct and circumstantial. Direct evidence is direct proof of a fact, such as testimony of an eyewitness. Circumstantial evidence is proof of facts from which you may infer or conclude that other facts exist. As a general rule, the law makes no distinction between these two types of evidence, but simply requires that you find facts from all the evidence in the case, whether direct or circumstantial or a combination of the two.

# PRELIMINARY JURY INSTRUCTION NO. 5.0 CREDIBILITY OF WITNESSES - WEIGHING CONFLICTING TESTIMONY

You are the sole judges of each witness' credibility. You should consider each witness's means of knowledge; strength of memory; opportunity to observe; how reasonable or unreasonable the testimony is; whether it is consistent or inconsistent; whether it has been contradicted; the witness' biases, prejudices, or interests; the witness' manner or demeanor on the witness stand; and all circumstances that, according to the evidence, could affect the credibility of the testimony.

If you find the testimony to be contradictory, you must try to reconcile it, if reasonably possible, so as to make one harmonious story of it all. But if you can't do this, then it is your duty and privilege to believe the testimony that, in your judgment, is most believable and disregard any testimony that, in your judgment, is not believable. This instruction applies to the testimony of all witnesses, including expert witnesses.

## PRELIMINARY JURY INSTRUCTION NO. 6.0 BURDEN OF PROOF

As I have already told you, in this case, Finjan is the owner of the '194 Patent, the '780 Patent and the '822 Patent which it contends Secure Computing infringes, and Secure Computing is the owner of the '361 Patent and the '010 Patent, which it contends Finjan infringes. A party asserting infringement has the burden of proving infringement by what is called a preponderance of the evidence. That means, for example, that each patent owner has to produce evidence which, considered in the light of all the facts, leads you to believe that what the patent owner alleges is more likely true than not. To put it differently, if you were to put Finjan's and Secure Computing's evidence on opposite sides of a scale, the evidence supporting the patent owner's allegations would have to make the scale tip somewhat on its side. If a party fails to meet this burden, the verdict must be for the opposing party. Finjan and Secure Computing must also each prove its damages by a preponderance of the evidence.

In this case, each party asserts that the opposing party's patents are invalid. A patent, however, is presumed to be valid. Accordingly, the party challenging the patent has the burden of proving by clear and convincing evidence that the patent is invalid. Clear and convincing evidence is evidence that produces an abiding conviction that the truth of a factual contention is highly probable. Proof by clear and convincing evidence is thus a higher burden than proof by a preponderance of the evidence. Each party in this case also contends that the other party willfully infringed the patents in suit. Each party must prove willful infringement by clear and convincing evidence.

Those of you who have sat on criminal cases will have heard of proof beyond a reasonable doubt. That requirement does not apply to a civil case; therefore, you should put it out of your mind.

Filed 03/01/2008

### PRELIMINARY JURY INSTRUCTION NO. 7.0 GENERAL GUIDANCE REGARDING PATENTS

#### Summary Of The Patent Issues

In this case, you must decide several things according to the instructions that I will give you at the end of the trial. Those instructions will repeat this summary and will provide more detail. One thing you will not need to decide is the meaning of the patent claims. That is one of my jobs -- to explain to you what the patent claims mean. By the way, the word "claims" is a term of art and I will instruct you on its meaning at trial's end. Meanwhile, you will find a definition in the glossary attached to these preliminary instructions. In essence, you must decide:

- (1) whether Finjan has proven by a preponderance of the evidence that Secure Computing's accused products infringe the asserted claims of one or more of Finjan's Patents;
- (2) whether Secure Computing has proven by a preponderance of the evidence that Finjan's accused products infringe the asserted claims of one or more of Secure Computing's Patents;
- (3) if you find that one or more of Finjan's Patents are infringed whether, by clear and convincing evidence, that infringement was willful;
- if you find that one or more of Secure Computing's Patents are infringed whether, (4) by clear and convincing evidence, that infringement was willful;
- (5) whether those asserted claims of Finjan's Patents that have been infringed have been proven by Secure Computing by clear and convincing evidence to be invalid;
- (6) whether those asserted claims of Secure Computing's Patents that have been

- infringed have been proven by Finjan by clear and convincing evidence to be invalid;
- (7) whether Finjan's Patents have been proven by Secure Computing by clear and convincing evidence to be unenforceable;

Case 1:06-cv-00369-GMS

- (8) for those Finjan patents that are valid, enforceable, and infringed, whether Finjan has proven its measure of damages for the infringement by a preponderance of the evidence and;
- (9) for those Secure Computing patents that are valid and infringed, whether Secure Computing has proven its measure of damages for the infringement by a preponderance of the evidence.

# PRELIMINARY JURY INSTRUCTION NO. 8.0 <u>CONDUCT OF THE JURY</u>

Now, a few words about your conduct as jurors.

First, I instruct you that during the trial you are not to discuss the case with anyone or permit anyone to discuss it with you. Until you retire to the jury room at the end of the case to deliberate on your verdict, you simply are not to talk about this case. If any lawyer, party, or witness does not speak to you when you pass in the hall, ride the elevator, or the like, remember it is because they are not supposed to talk with you nor you with them. In this way, any unwarranted and unnecessary suspicion about your fairness can be avoided. If anyone should try to talk to you about it, bring it to the court's attention promptly.

Second, do not read or listen to anything touching on this case in any way.

Third, do not try to do any research or make any investigation about the case on your own.

Finally, do not form any opinion until all the evidence is in. Keep an open mind until you start your deliberations at the end of the case.

During the trial, I will permit you to take notes. A word of caution is in order. There is always a tendency to attach undue importance to matters which one has written down. Some testimony which is considered unimportant at the time presented, and thus not written down, takes on greater importance later in the trial in light of all the evidence presented. Therefore, you are instructed that your notes are only a tool to aid your own individual memory and you should not compare your notes with other jurors in determining the content of any testimony or in evaluating the importance of any evidence. Your notes are not evidence, and are by no means a complete outline of the proceedings or a list of the highlights of the trial. Above all, your

memory should be your greatest asset when it comes time to deliberate and render a decision in this case.

So, if you do take notes, leave them in your seat at the end of the day, and my Deputy will collect them and return them to your seat the next day. And, remember that they are for your own personal use.

I will give you detailed instructions on the law at the end of the case, and those instructions will control your deliberations and decision.

### PRELIMINARY JURY INSTRUCTION NO. 9.0 COURSE OF TRIAL

This trial, like most jury trials, comes in seven stages or phases. We have already been through the first phase, which was to select you as jurors. The remaining stages are:

- 1. These preliminary instructions to you;
- 2. Opening statements which are intended to explain to you what each side intends to prove and are offered to help you follow the evidence. The lawyers are not required to make opening statements at this time or they may defer this opening until it is their turn to present evidence.
- 3. The presentation of the evidence which will include live witnesses and may also include previously recorded testimony, as well as documents and things;
- 4. My final instructions on the law to you;
- 5. The closing arguments of the lawyers which will be offered to help you make your determination; and, finally,
- 6. Your deliberations where you will evaluate and discuss the evidence among yourselves and determine the outcome of the case.

Please keep in mind that evidence is often introduced somewhat piecemeal. So, as the evidence comes in, you as jurors need to keep an open mind.

We will begin shortly, but first I want to outline the anticipated schedule of the trial.

### PRELIMINARY JURY INSTRUCTION NO. 10 TRIAL SCHEDULE

Though you have heard me say this during the voir dire, I want to again outline the schedule I expect to maintain during the course of this trial.

This case is expected to take seven days to try. We will normally begin the day at 9:00 A.M. promptly. We will go until 1:00 P.M. and, after a one hour break for lunch, from 2:00 p.m. to 4:30 P.M. There will be a fifteen minute break at 11:00 A.M. and another fifteen minute break at 3:15 P.M. The only significant exception to this schedule may occur when the case is submitted to you for your deliberations. On that day, the proceedings might last beyond 5:00 p.m. We will post a copy of this schedule for your convenience in the jury deliberation room.

### **GLOSSARY OF PATENT TERMS**

<u>Applicants</u> The named inventors who are applying for the patent.

Claims The part of a patent that defines the invention. These are found at the

end of the patent specification in the form of numbered paragraphs.

Disclosure of Invention The part of the patent specification that explains how the invention

works and usually includes a drawing.

File Wrapper/File History

or Prosecution History The written record of proceedings in the United States Patent and

Trademark Office ("Patent Office" or "PTO"), including the original patent application and later rejections, responses to the rejections and other communications between the Patent Office and the applicant.

Patent Application The initial papers filed in the Patent Office by an applicant. These

typically include a specification, drawings, claims and the oath

(Declaration) of the applicant.

Patent Examiners Personnel employed by the Patent Office having expertise in various

technical areas who review (examine) patent applications to determine

whether the claims of a patent application are patentable and whether

the disclosure adequately describes the invention.

<u>Prior Art</u> Any information that is used to describe public, technical knowledge

prior to the invention by the applicant or more than a year prior to the

filing of his/her application.

Prior Art References Any item of prior art (publication, patent or product) used to determine

patentability.

Specification The part of the patent application or patent that describes the

invention, and may include drawings. The specification does not

define the invention, only the claims do.